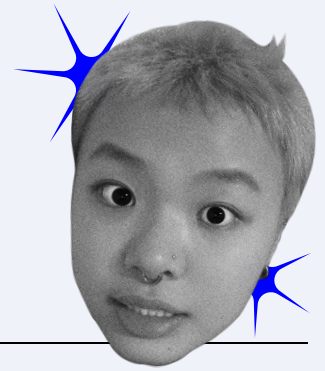


TIANQI XIONG



Interaction designer/prototyper passionate about blending technology and art to create innovative design experiences. She tries to add a little sparkling and delight while solving real-world issues.

WORK EXPERIENCE

Volvo Cars

2025 - now

User Experience Intern

Responsible for designing and refining the DIM to ensure clarity, usability, and seamless information delivery; optimizing information hierarchy and interaction logic;

Cyclone Robotics

2022 - 2023

Interaction Design Intern

Responsible for interface design of the core products, and the whole process from design strategy to execution; assisted in usability test and information architecture;

HOTO Tools

2022

Industrial Design Intern

Participated in the preliminary preparation work of product design such as benchmark, persona, user scenario. Also creating design and exhibition concepts;

Fablab O

2021

Teaching Assistant

Responsible for stool structure course and physical prototyping, tutoring students with design concepts, iterations and optimizing feasibility plan;

EDUCATION

Umeå Institute of Design

2023 - 2026

MFA Interaction Design

Tongji University

2019 - 2023

B.Eng. Industrial Design

Freshman scholarship;
College third class scholarship;
GPA 89.7/100;

SKILLS

User Experience
Physical prototyping
Interactive new media

Figma, P5, Arduino, Laser - cutting, 3D printing,
Creative Cloud, Rhino, Cinema4D, Spline;

AWARDS & EXHIBITS

Core 77 Design Awards

student runner up

UN International Student Conference on Sustainability

first prize

British Ecology Design

silver award

D&I GAC In-Curation Camp

first prize

Shanghai Think Youth Competition Arts Module

first prize

Thingscon Exhibition 'Generative things'

2024

World's Design Capital Conference

2022

Surrounding Tongji Design Week

2021

Yuz Art Festival

2021

CONTACT

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